

COURSE: ADST - Textiles 10 (TXT10)

INSTRUCTOR

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RECOMMENDED PRE-REQUISITES

n/a

CREDITS

4

OVERVIEW

The Big Ideas, Content, and Curricular Competencies for this course can be found here: [Textiles 10](#)

BIG IDEAS

User needs and interests drive the design process.

Social, ethical, and sustainability considerations impact design.

Complex tasks require different technologies and tools at different stages.

The aim of the Textiles 10 curriculum is to provide opportunities for students to develop the knowledge and skills of textiles by designing, producing, and evaluating textile items. To also increase their knowledge of the social and economic factors that affect textile selection and preparation and to think critically about the principles and techniques related to textile acquisition, production, and consumption. Students will look at raw materials, characteristics of fibers and fabric and apply the best way to care for materials and clothing. Students will create items using both hand and machine construction techniques. Students will explore the history of First Nations textiles and clothing and can create samples of these for their projects.

Topics include:

1. Introduction
2. Ready, set, sew
3. Reading patterns
4. Fabric construction
5. Factors affecting textile choice
6. Projects

ASSESSMENT

Assignments and Quizzes 30%
Projects 60%

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REGISTRATION

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